



# Using cPouta cloud for distributed computing and transport routing using PostgreSQL

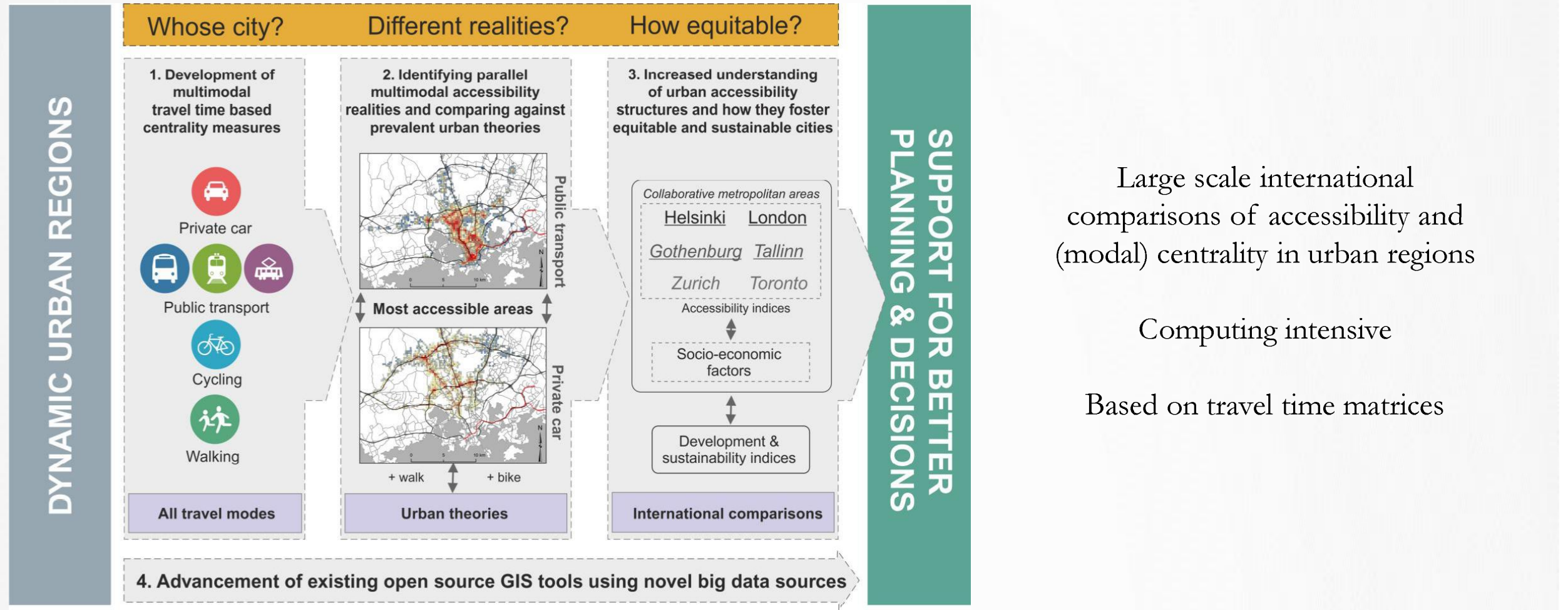
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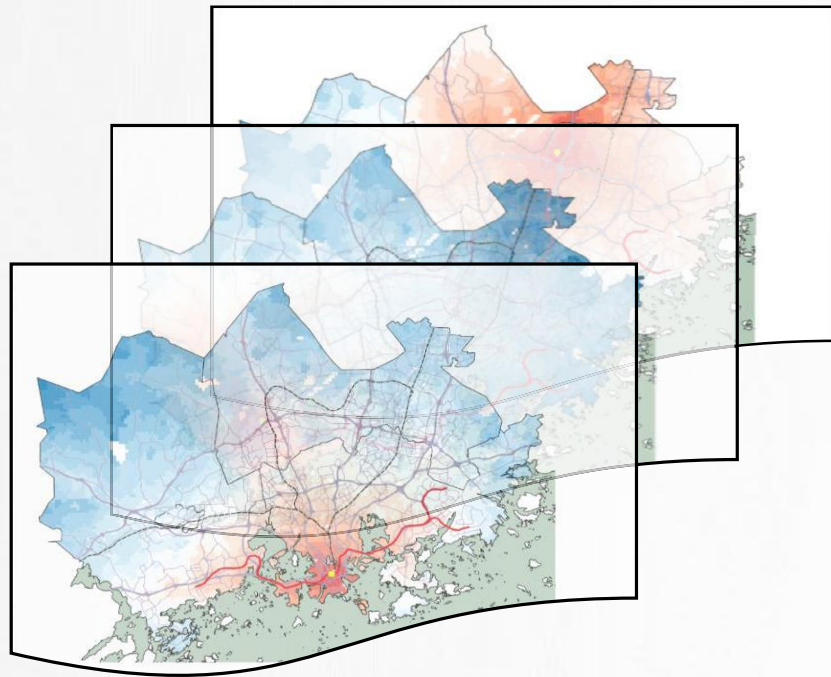
# STUDY DESIGN





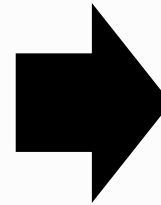
# HOW CENTRALITY IS CALCULATED?

INPUT



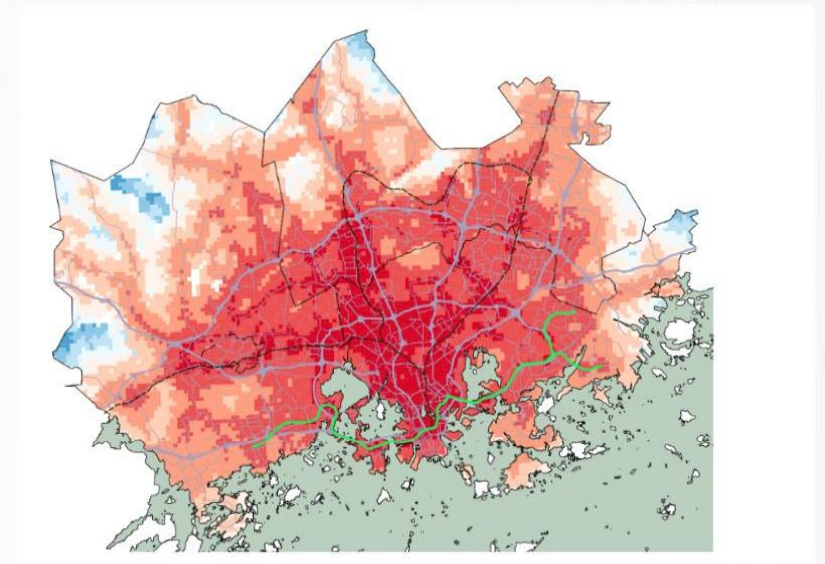
As input we have travel time layers to all locations in the study region

ANALYSIS



Calculation of Median Travel Times as a cross-section of all layers with different travel modes using door-to-door approach

RESULT (centrality layer)



The **more red** the **more central**/lower median time

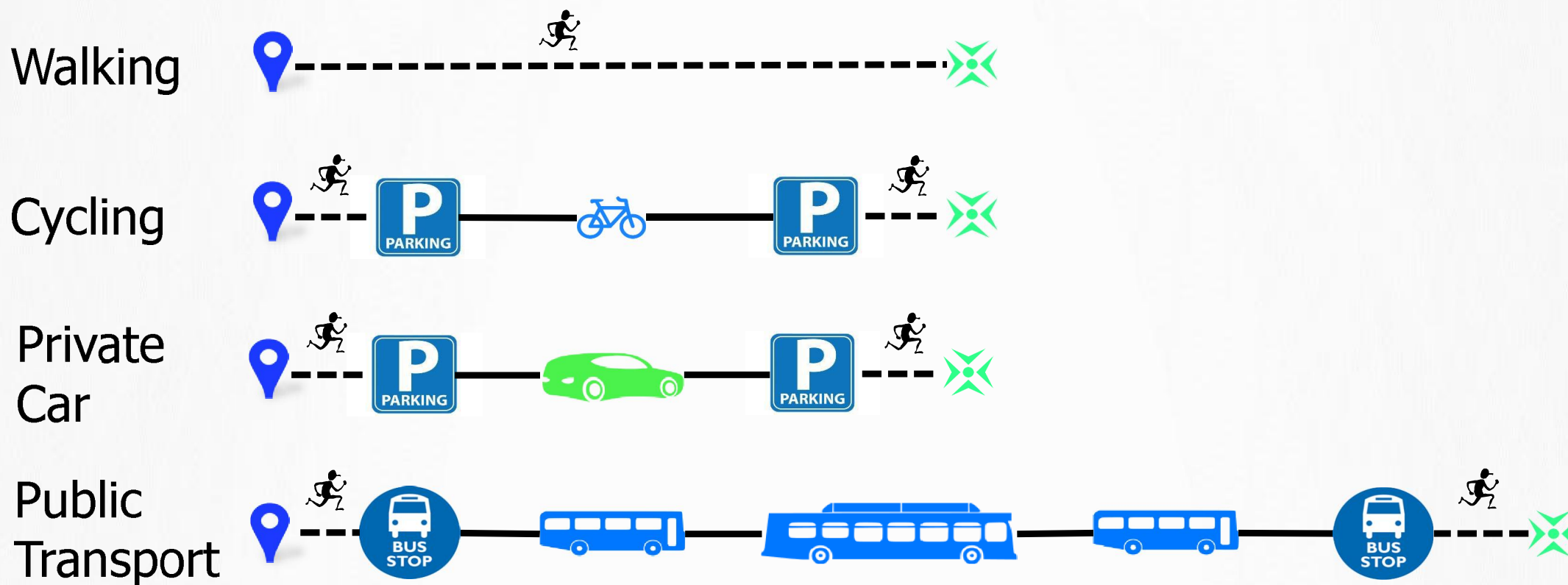
The **more blue** the **less central**/higher median time



# TOOLS

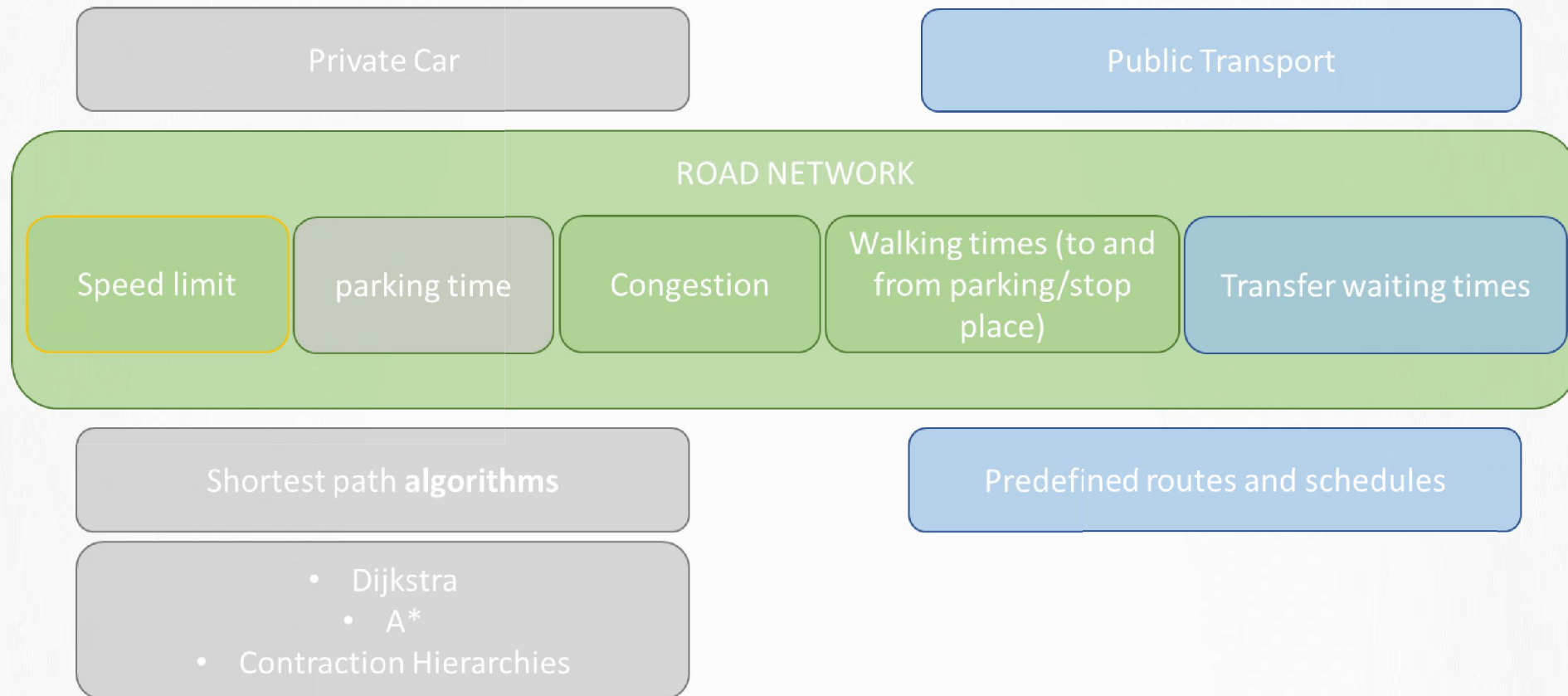


# DOOR-TO-DOOR APPROACH





# MEASURING TRAVEL TIME



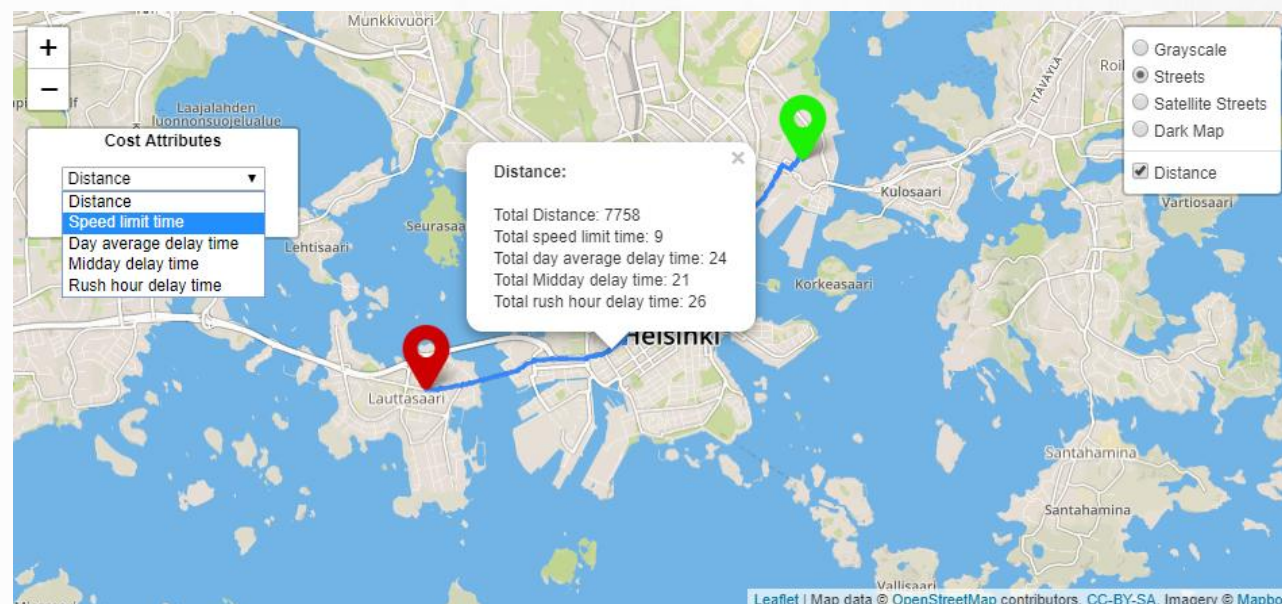


# DORA: DOOR-TO-DOOR ROUTING ANALYST

- Open source multi modal routing tool using door-to-door approach
- Works with car, cycling and walking routes
- Based on pgRouting (v2.3.2) extension
- Analyses conducted using cPouta instances

The tool is open source:

<https://github.com/DigitalGeographyLab/DORA>





# MORE REALISTIC MODELLING REQUIRED

Analysis based on:

- Road network geometry + speed limits



**< 20 MIN**

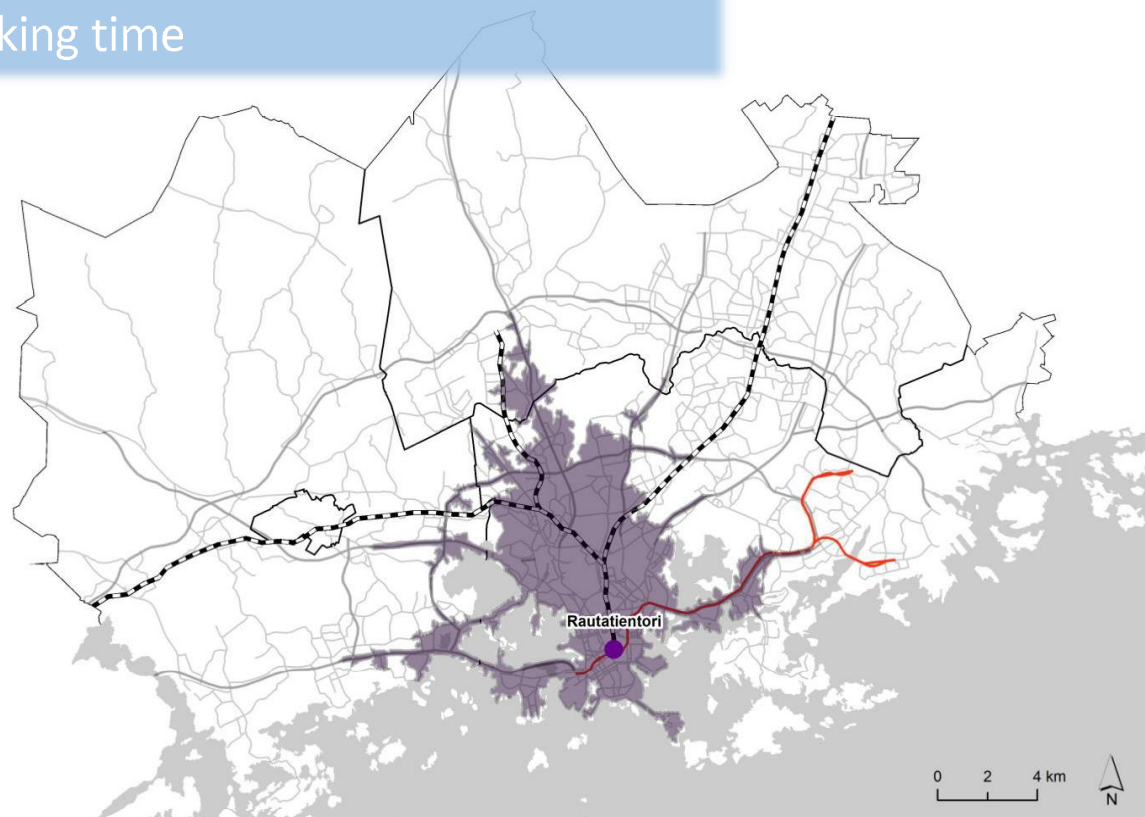




# MORE REALISTIC MODELLING REQUIRED

Analysis based on:

- Road network geometry + speed limits
- deceleration values on cross roads
- estimated parking time



**< 20 MIN**



# TECH STACK + ANALYSIS APPROACHES



# DORA: 1. ROUTE VISUALIZATION

Front-end Application



Geoserver

Find nearest vertex (geojson)

Find shortest path (geojson)



GeoServer

GeoPandas



Database

Pre-processed network (cost attribute already calculated) data

PostGIS - pgRouting (Dijkstra)



pgRouting



Postgres-XL

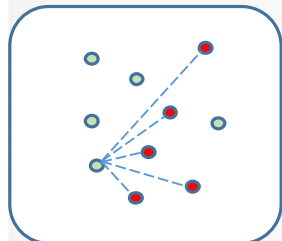


OpenStreetMap



# DORA: 2. OD-MATRIX ANALYST

Cost attribute  
(or all)



Geojson



## Car-Routing

Merge  
Additional  
Layers

Abstract Additional  
Operations

Euclidean  
distance

Walking  
time

## Geoserver

Find nearest  
vertex  
(geojson)

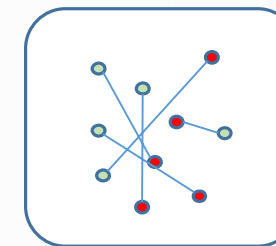
Find shortest  
path  
(geojson)

## Database

OSM road network / Digiroad2

Door-to-Door function  
(Calculate cost attributes for the road segments)

PostGIS - pgRouting (Dijkstra)

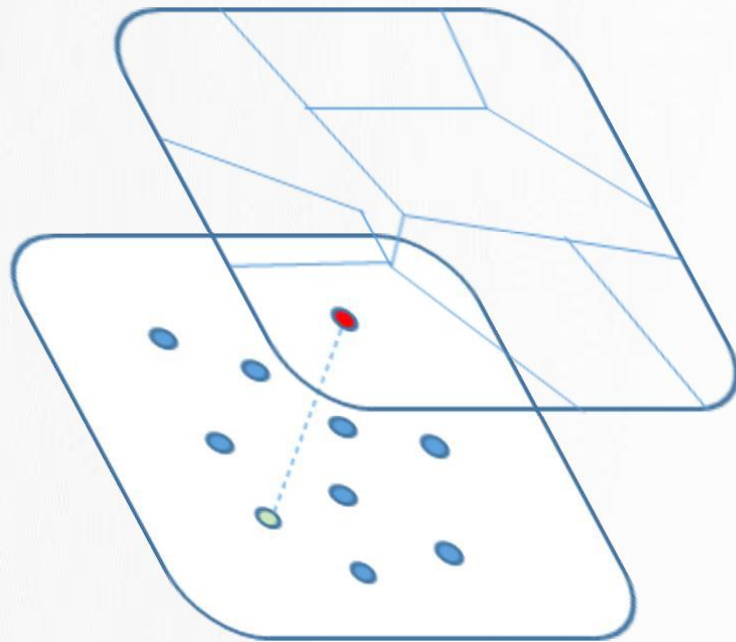


Summary of **total time** for the cost attribute used:

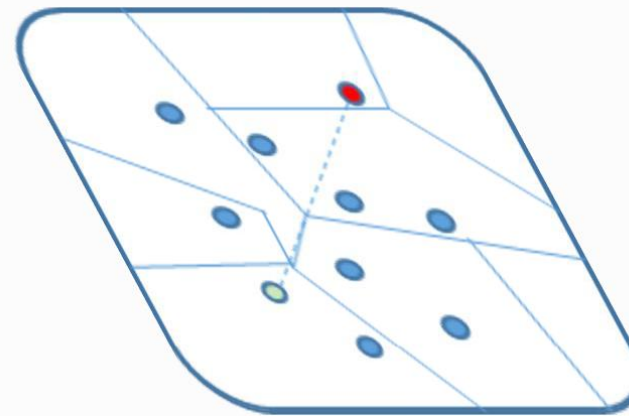
- Distance
- Euclidean Distance (S, E)
- Walking Time (S, E)
- Speed limit-based time
- Day avg delay time
- Midday avg delay time
- Rush hour avg delay time



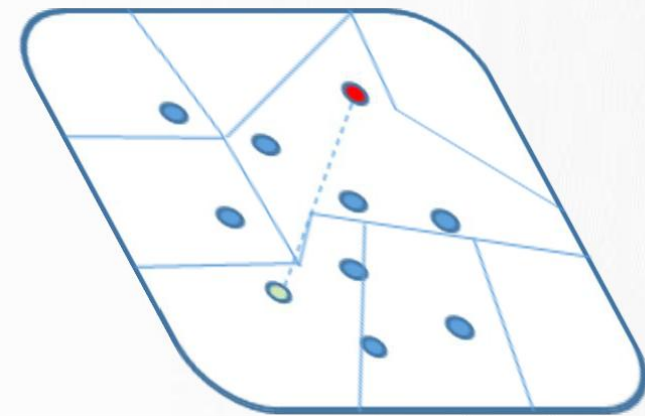
# DORA: D2D CONTROL LAYERS



Walking distances



Parking time





# DORA: WALKING LEG PROCESSING

## Start point feature

1. Find nearest vertex to the road network of the starting point

3. Calculate the **Euclidean distance** from the start point to its nearest vertex

5. Calculate **walking time** of the Euclidean distance from the first part of the path

7. Add average walking time to the parking place

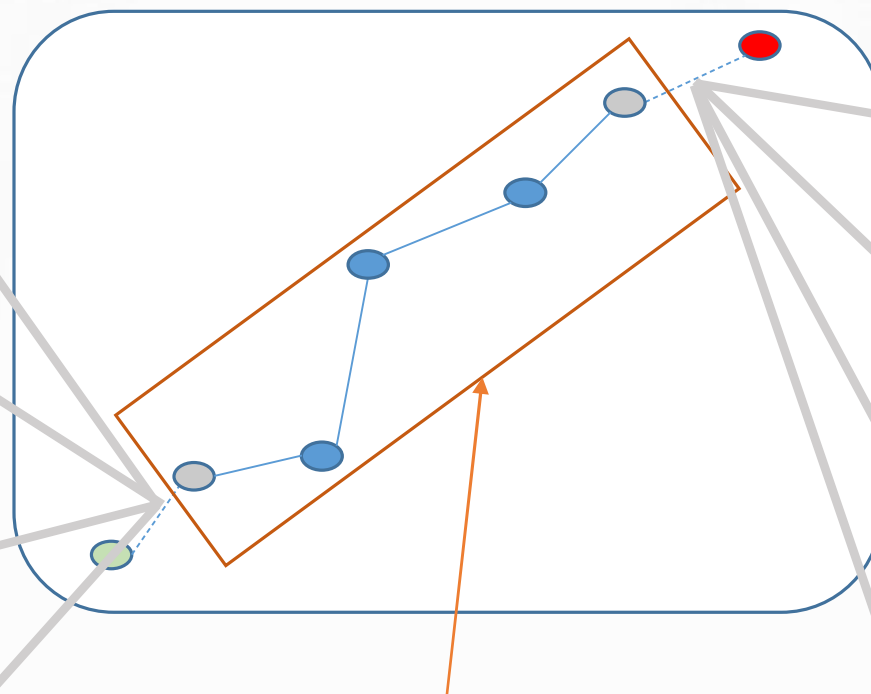
## End point feature

2. Find nearest vertex to the road network of the ending point

4. Calculate the **Euclidean distance** from the end point to its nearest vertex

6. Calculate **walking time** of the Euclidean distance from the end part of the path

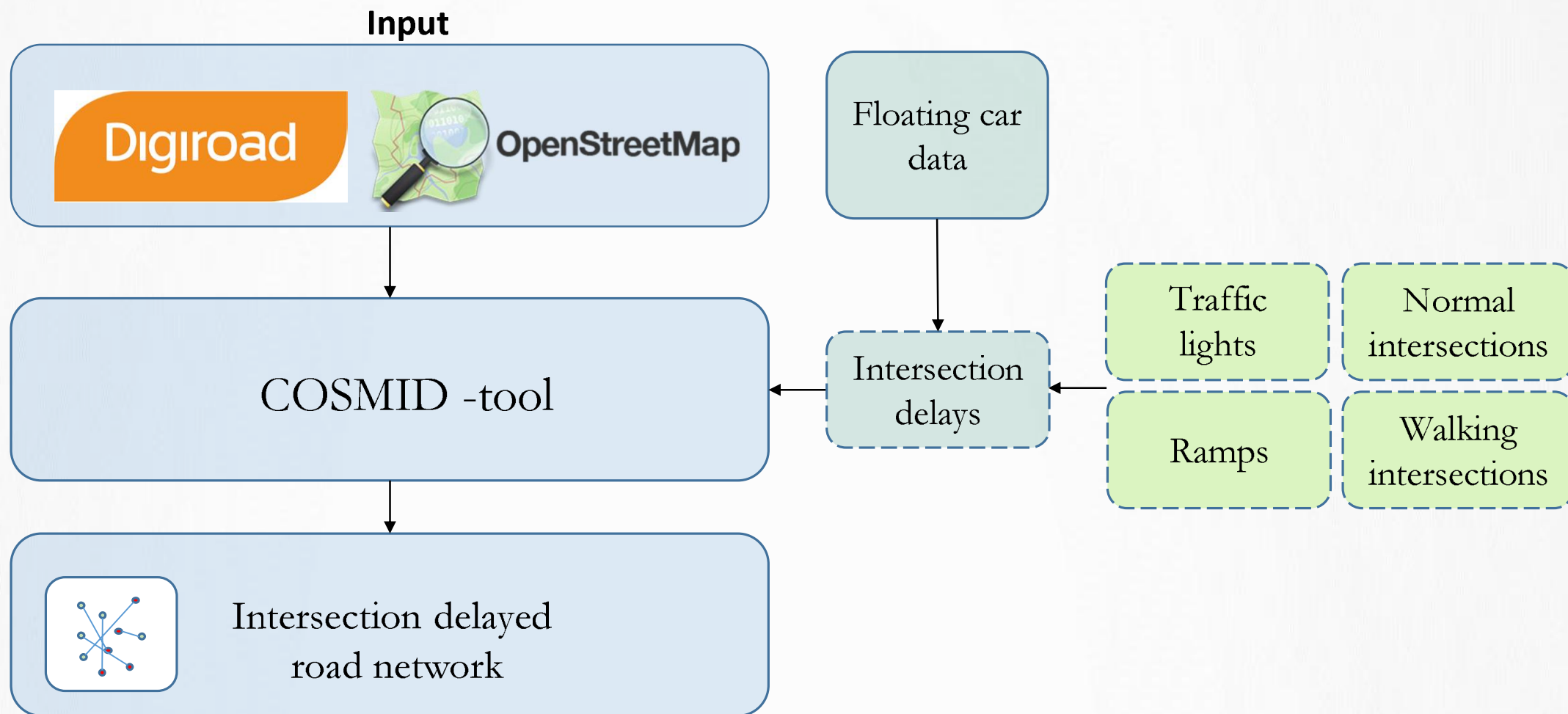
8. Add the time to search a parking place and average walking time from the parking place to the final destination



7. Calculate **shortest path** from the start nearest vertex to the end nearest vertex

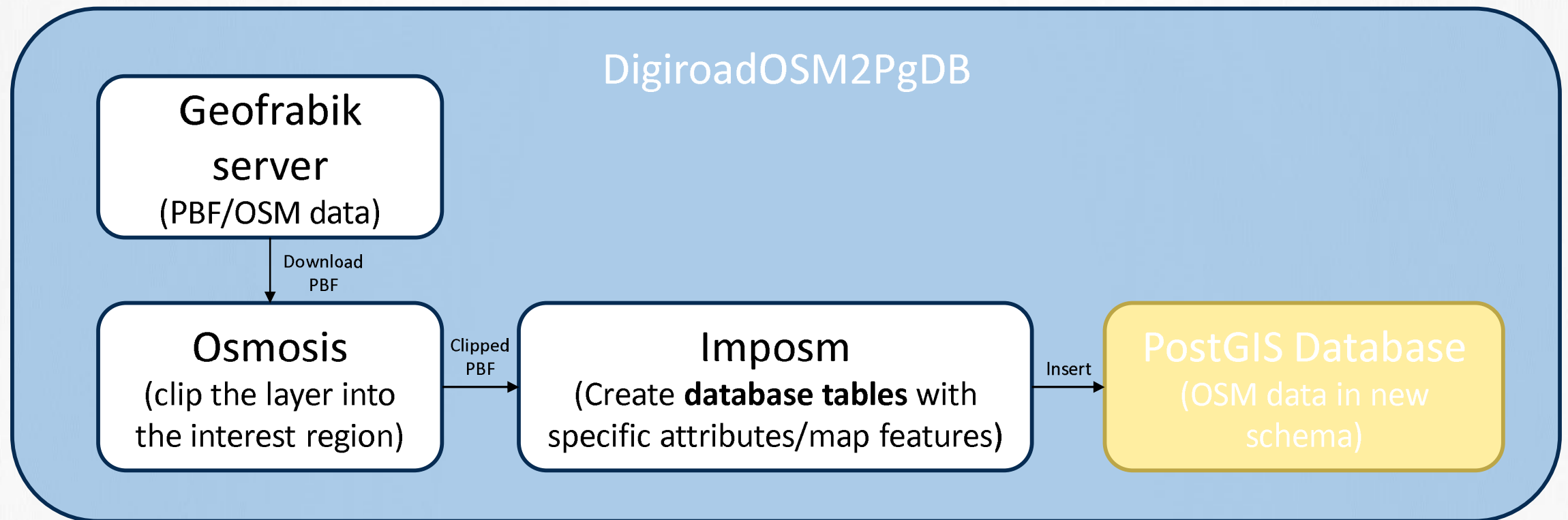


# COSMID: MODIFYING STREET NETWORKS TO CONSIDER CONGESTION LEVELS





# OSM TO POSTGRES







# EXPERIENCES



# PROS / CONS

## Pros:

- Pgrouting has a nice selection of routing algorithms available
- PostgreSQL / PostGIS can handle huge amount of calculations efficiently
- Setting up a system in cPouta is fairly straight forward for a single Postgres node using Docker

## Cons:

- The idea was to distribute calculations using PostgresXL – turned out NOT to be possible when we tested because PostgresXL misses some key features required by pgrouting
- Setting up a database based system has a lot of overhead compared to e.g. implementation build with pure Python (using networkX package, slower but easily distributable).



**THANK YOU!**

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